

# Class 5: Error Estimates

*In this class we will review methods to determine statistical errors by re-sampling data, Monte Carlo simulations or error propagation*

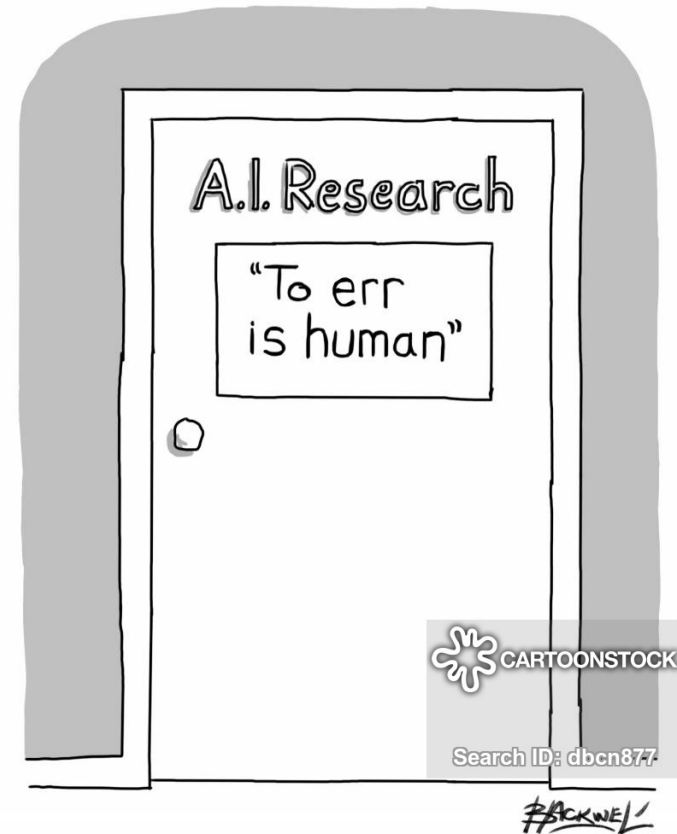
# Class 5: Error Estimates

At the end of this class you should be able to ...

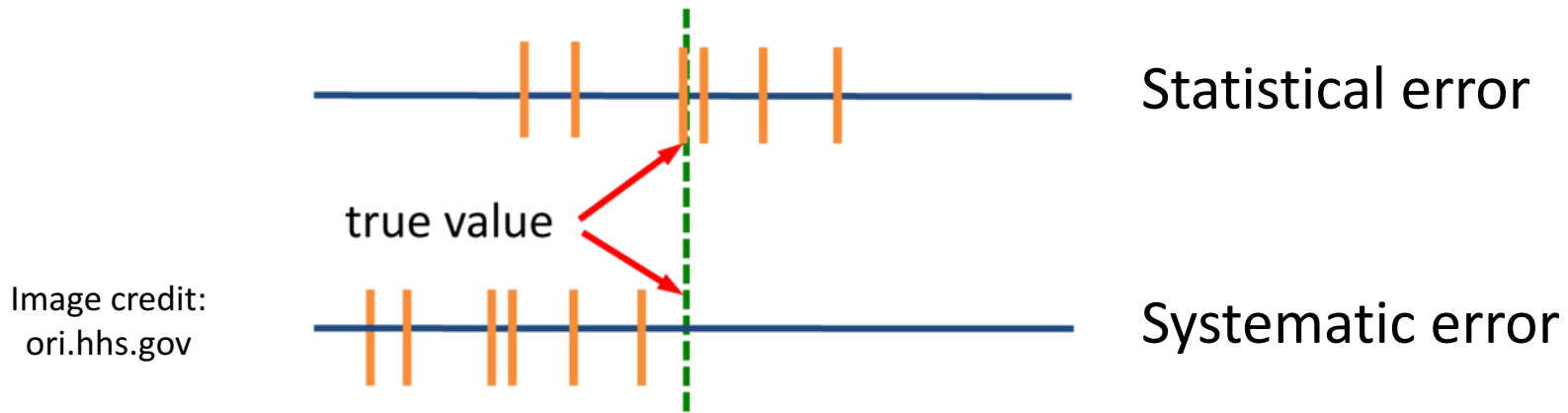
- ... understand the definition of an error range
- ... generate errors through re-sampling data using bootstrap or jack-knife procedures
- ... propagate errors in different quantities in linear or non-linear combinations
- ... use Fisher matrices to forecast parameter errors
- ... model errors using Monte Carlo simulations

# What is an error?

- In science we all need to determine the **errors in our measurements**
- *What does a statement such as “ $H_0 = 70 \pm 5 \text{ km s}^{-1} \text{ Mpc}^{-1}$ ” mean?*
- It almost never means, “ $H_0$  has a value between 65 and 75”
- It almost always means, “there is 68% probability that  $H_0$  lies in the **confidence region**  $65 < H_0 < 75$ ”
- It often means, “the probability distribution for  $H_0$  is a Gaussian with mean  $\mu = 70$  and std dev  $\sigma = 5$ ”



# Statistical versus systematic errors



- **Statistical (or random) errors** are due to **noise fluctuations** in our data, which are reduced by collecting more data
- **Systematic errors** are consistent offsets due to **incorrect calibration** of our measurements, which are not reduced by collecting more data
- We focus here on **estimating statistical errors** in data

# Error estimation

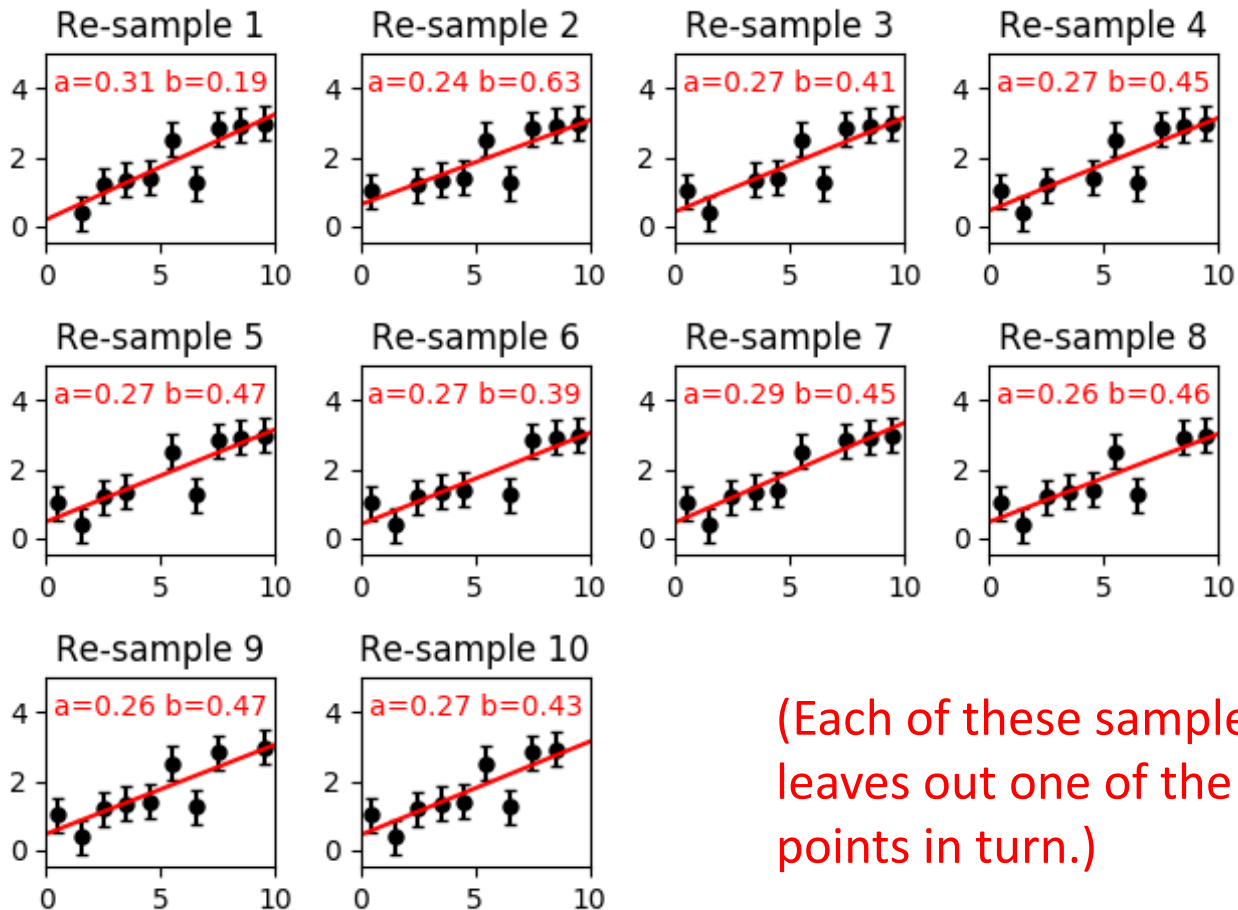
- Often we have no analytic model for the statistics we estimate from our data. However, we can still determine errors in these statistics using **approximate sampling procedures**
- The basic idea is to build up many “**statistical realizations**” of the data by random re-sampling, and use the **scatter across these realizations** to estimate the error
- We will consider here the **jack-knife procedure**, **bootstrap procedure** and **Monte Carlo simulations**

# Jack-knife errors

- The **jack-knife procedure** allows us to estimate the error in a statistic by re-sampling the data (without replacement)
- Given a dataset with  $N$  entries  $(x_1, x_2, x_3, \dots, x_N)$ , we create  $N$  **separate datasets, deleting 1 entry in turn**
  - Dataset 1 – delete  $x_1$  –  $D_1 = (x_2, x_3, \dots, x_N)$
  - Dataset 2 – delete  $x_2$  –  $D_2 = (x_1, x_3, \dots, x_N)$
- We measure the statistic for each of these datasets  $(D_1, D_2, \dots, D_N)$ , creating  $N$  measurements  $(S_1, S_2, \dots, S_N)$
- The error is given by:  $\text{JK error} = \sqrt{N - 1} \times \text{std dev of } S_i$
- [Small print: The factor  $\sqrt{N - 1}$  is required since the  $S_i$  are correlated with each other, given that the datasets  $D_i$  all significantly overlap.]

# Jack-knife errors

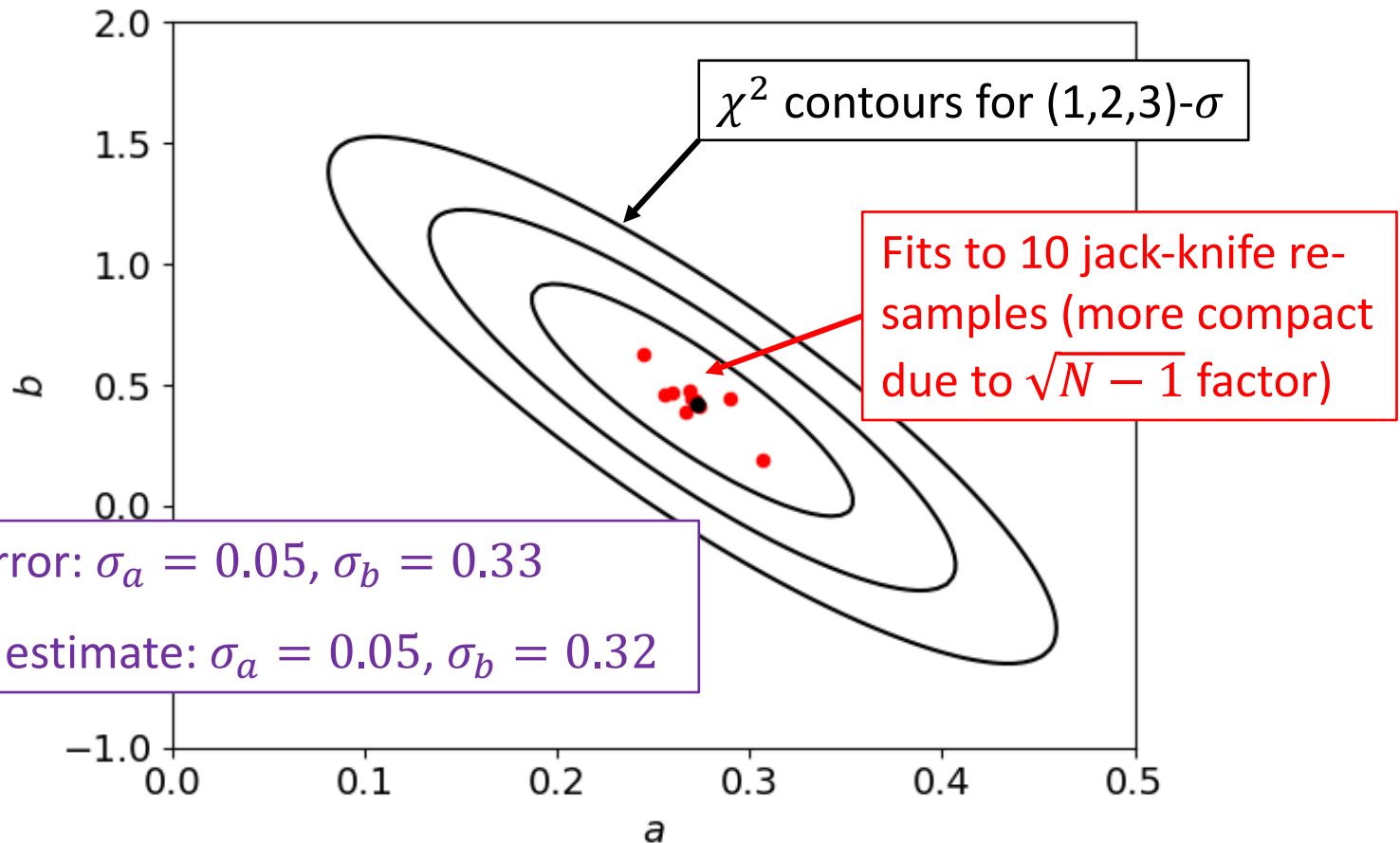
- Let's apply this procedure to the problem of fitting the straight line from Class 3. Here are the 10 jack-knife samples:



(Each of these samples leaves out one of the data points in turn.)

# Jack-knife errors

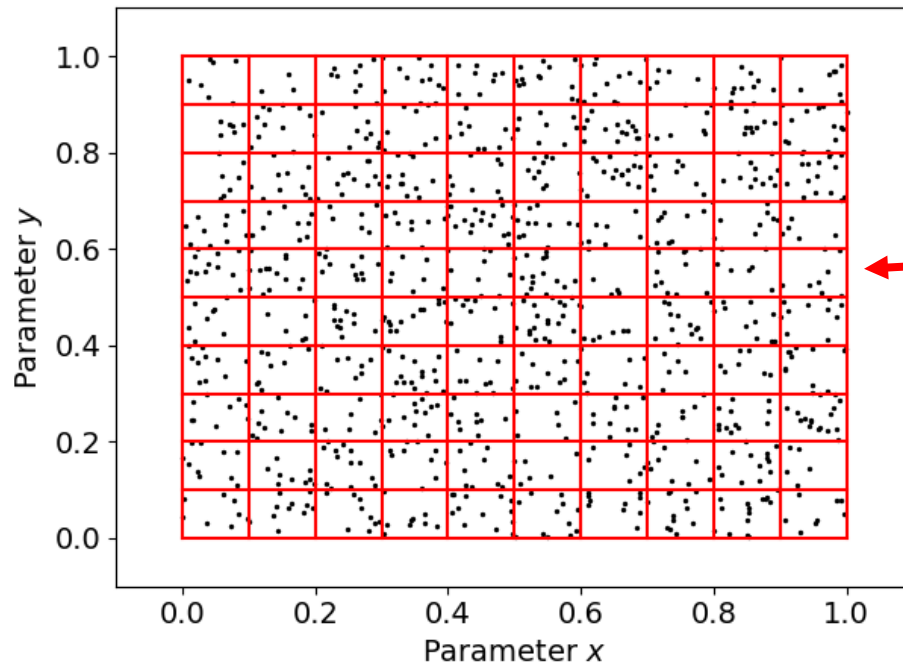
- Here are the best fits  $(a, b)$  to each of those samples, compared to the original  $\chi^2$  contours:





# Jack-knife errors

- In some situations, the jack-knife samples could be created by deleting **regions** or **groups of points**, not individual points

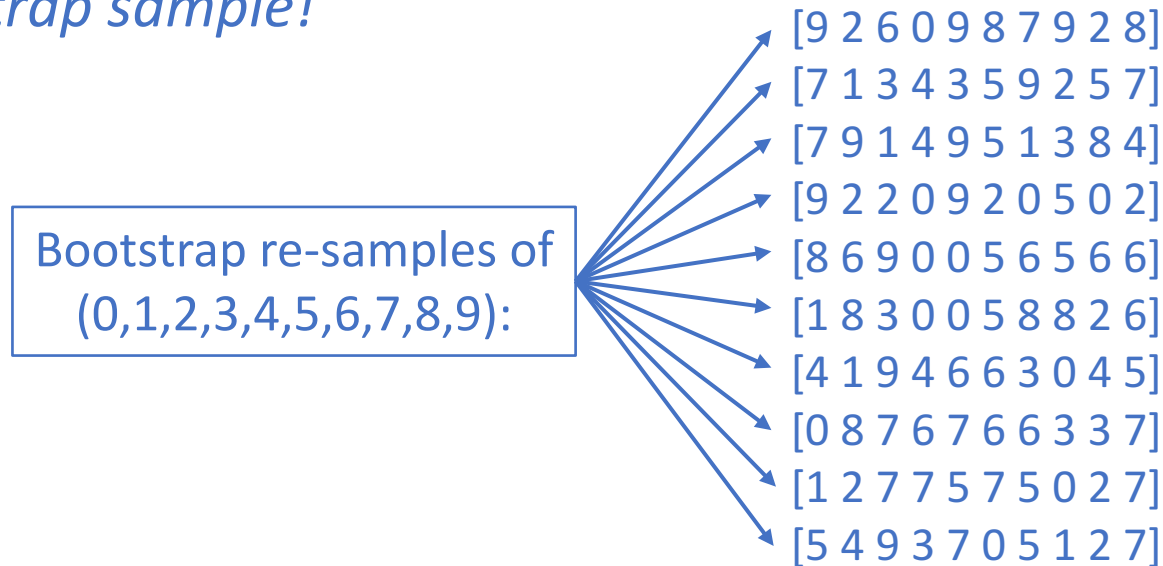


100 jack-knife samples can be created by deleting the points inside each region in turn

- [Small print: this could be because each portion of the dataset, deleted in turn, should be statistically independent for a reliable jack-knife error.]

# Bootstrap errors

- The **bootstrap procedure** is another method for estimating errors by re-sampling the data
- If we have  $N$  data points, the procedure is to **repeatedly draw samples of  $N$  points at random, with replacement**
- *Hence, the same point can appear multiple times in each bootstrap sample!*

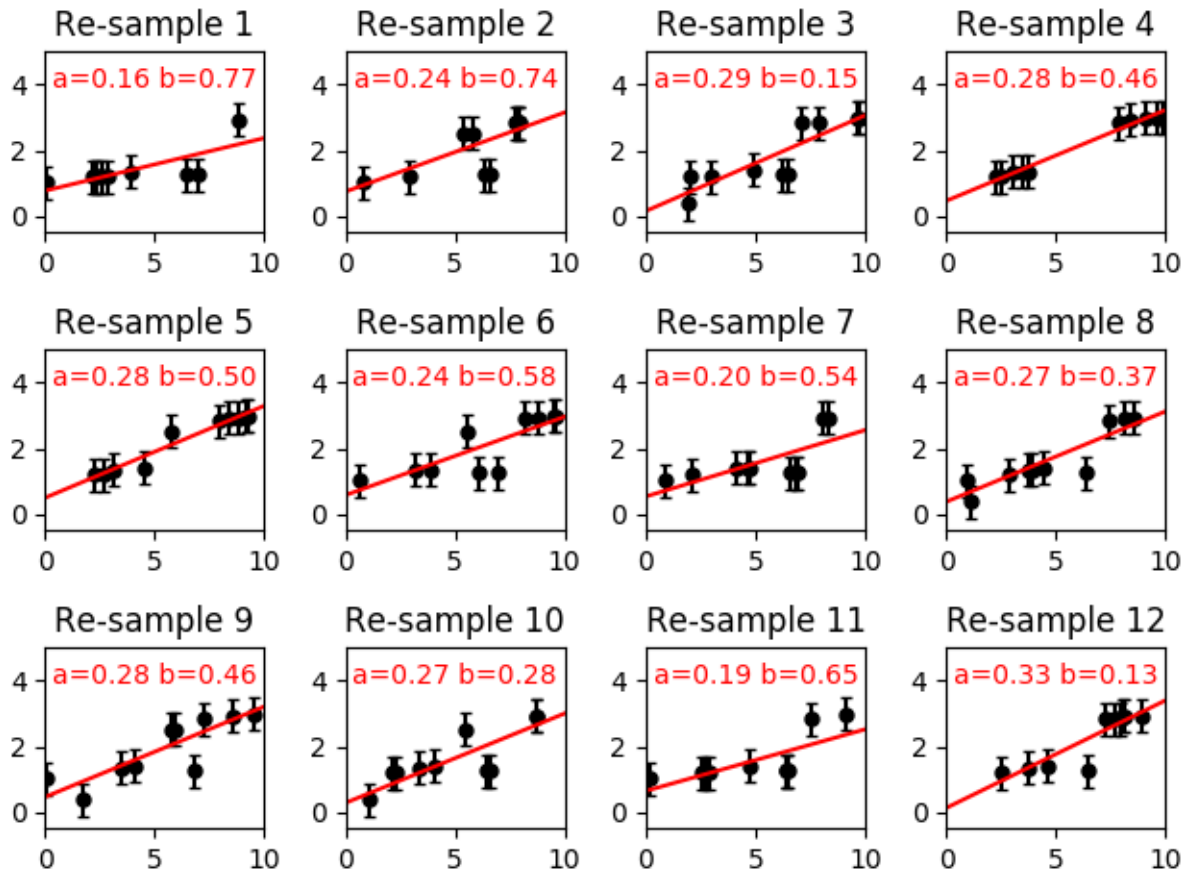


# Bootstrap errors

- The **bootstrap procedure** is another method for estimating errors by re-sampling the data
- If we have  $N$  data points, the procedure is to **repeatedly draw samples of  $N$  points at random, with replacement**
- *Hence, the same point can appear multiple times in each bootstrap sample!*
- As with the jack-knife error, we measure the statistic for **each** of these bootstrap datasets (which can number  $N_{\text{samp}} \gg N$  this time), creating measurements  $S_i$
- The **bootstrap error = the standard deviation of  $S_i$**  (no extra scaling factors this time)

# Bootstrap errors

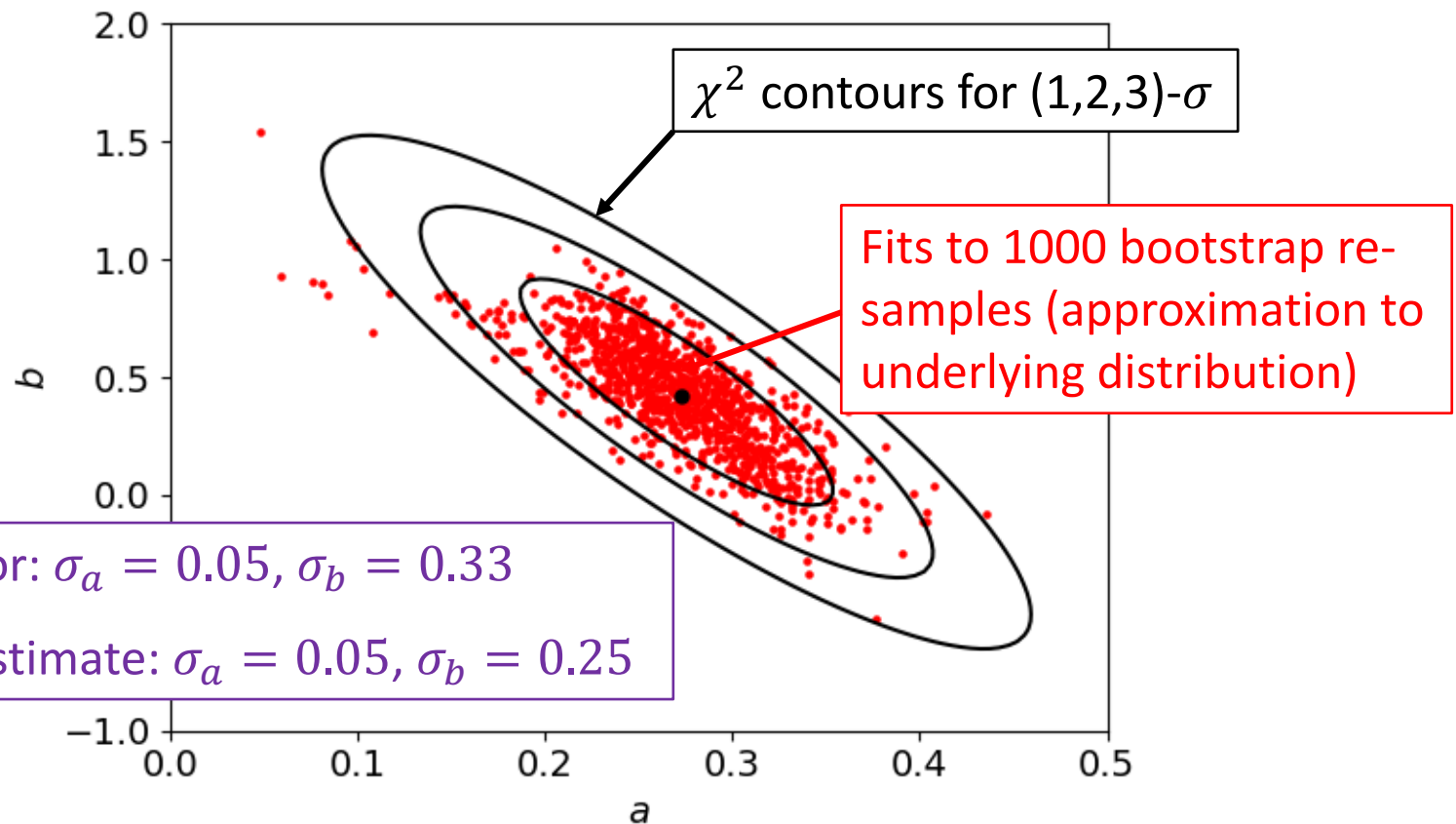
- Let's apply this approach to the straight-line fit. Here are the first 12 of 1000 bootstrap re-samples:



(I slightly offset the points, so you can see some are appearing more than once in each sample.)

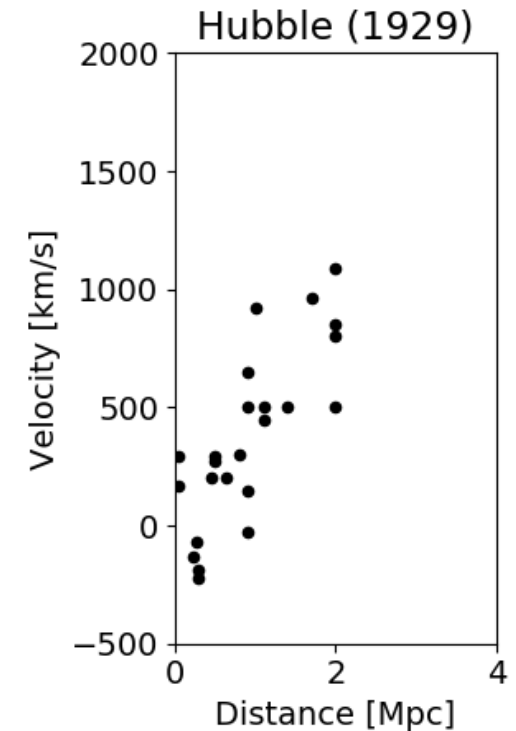
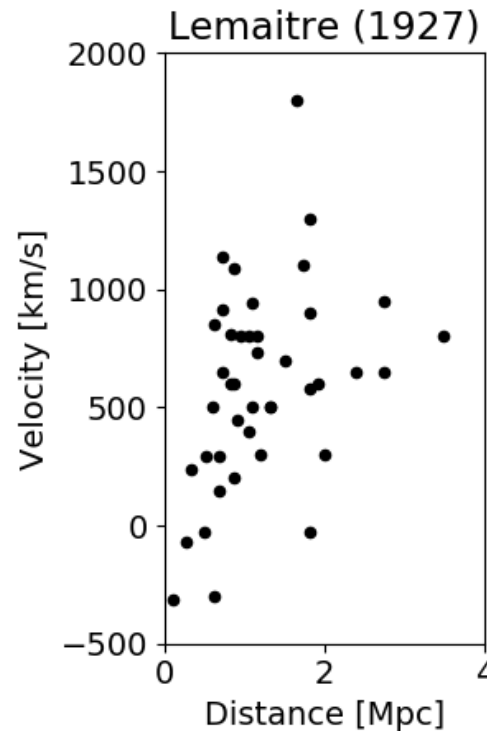
# Bootstrap errors

- Here are the best fits of  $(a, b)$  for each of the 1000 bootstrap re-samples, compared to the original  $\chi^2$  contours:



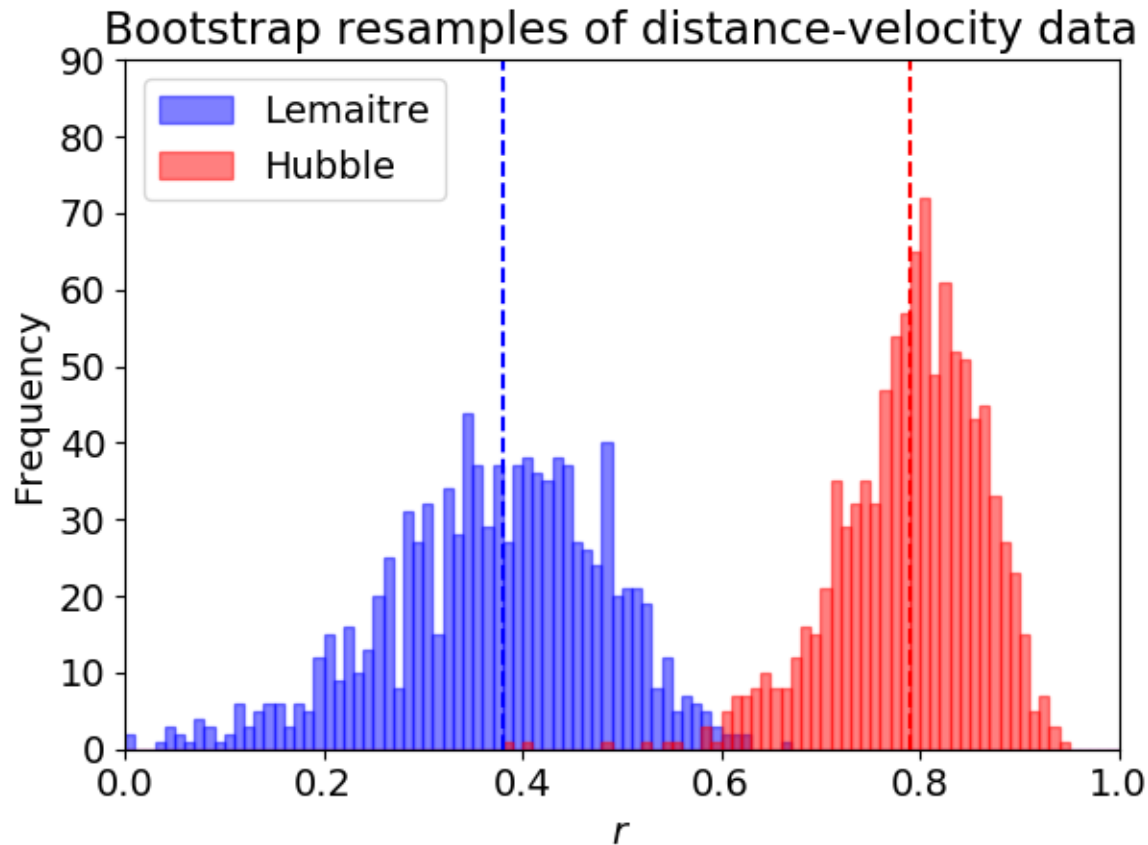
# The Hubble parameter (continued)

- In this Activity we will return to our previous analyses of Hubble and Lemaitre's distance-velocity datasets and determine **bootstrap errors** on our measurements
- Find the bootstrap error in the **correlation coefficient**
- Find the bootstrap error in the **slope  $H_0$**
- *How do these compare to your previous measurements?*



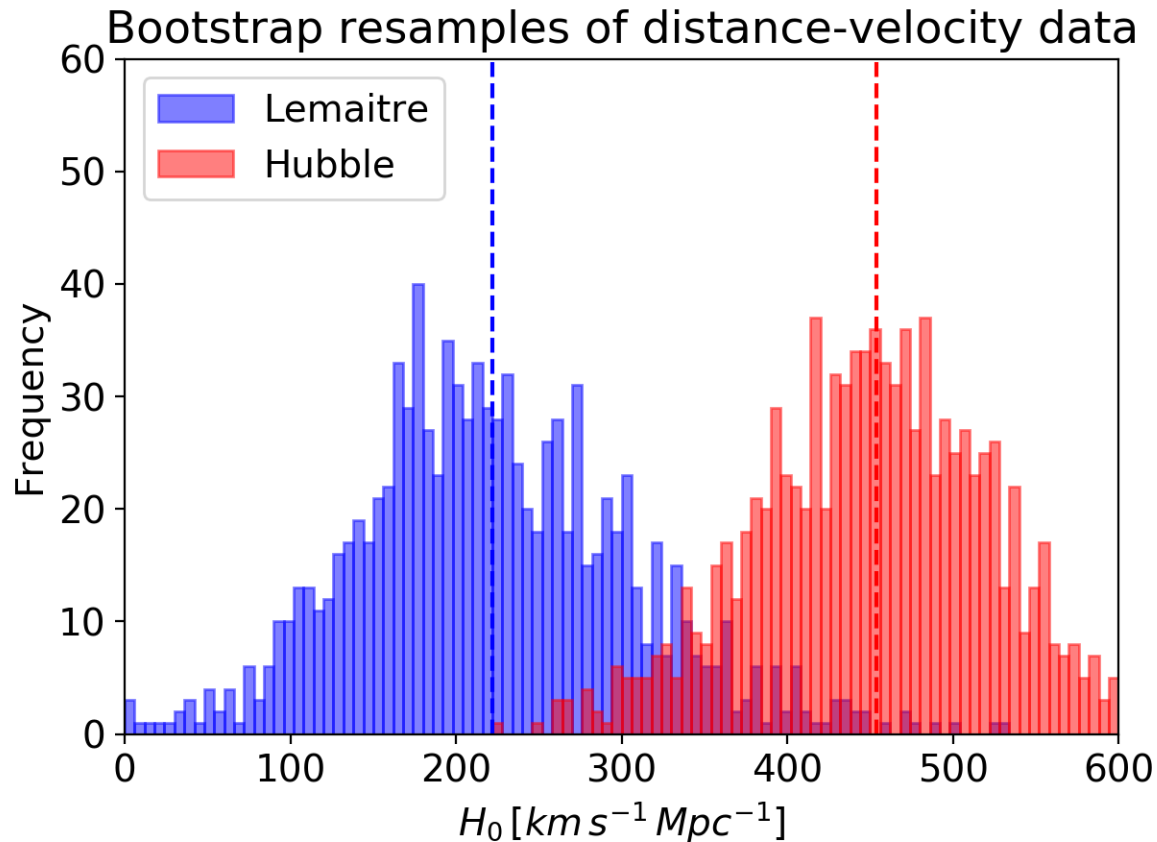
# The Hubble parameter (continued)

- Bootstrap determination of the correlation coefficient errors:*



# The Hubble parameter (continued)

- *Bootstrap determination of the errors in the slope:*





# Combining and propagating errors

- *A common situation in statistical analysis: we have measurements and errors of some variables. What is the error in a function of those variables?*
- First example: a **linear function of independent variables**  $(x, y)$  with coefficients  $(a, b)$ :

$$z = a x + b y$$

- The variances combine as:

$$\text{Var}(z) = a^2 \text{Var}(x) + b^2 \text{Var}(y)$$

- [**Why?** Consider  $\text{Var}(z) = \langle z^2 \rangle - \langle z \rangle^2 = \langle (ax + by)^2 \rangle - (a\langle x \rangle + b\langle y \rangle)^2 = a^2\langle x^2 \rangle + 2ab\langle x \rangle\langle y \rangle + b^2\langle y^2 \rangle - a^2\langle x \rangle^2 - 2ab\langle x \rangle\langle y \rangle - b^2\langle y \rangle^2 = a^2 \text{Var}(x) + b^2 \text{Var}(y)$ ]

# Combining and propagating errors

- Now: a **non-linear function of a single variable**  $x$ :

$$z = f(x)$$

- An approximation of the propagated error at  $x = x_0$  is:

$$\sigma_z = \left| \frac{df}{dx} (x = x_0) \right| \sigma_x$$

- [Small print: this approximation uses the chain rule and assumes the derivative  $df/dx$  is approximately constant across  $\sigma_x$ ]
- A non-linear function of 2 independent variables,  $z = f(x, y)$ :

$$\text{Var}(z) = \left( \frac{\partial f}{\partial x} \right)^2 \text{Var}(x) + \left( \frac{\partial f}{\partial y} \right)^2 \text{Var}(y)$$

# Combining and propagating errors

- A galaxy of absolute magnitude  $M = -20$  is observed to have an apparent magnitude  $m = 20.0 \pm 0.2$ . **What is the luminosity distance  $D_L$  in Mpc, and its error?**  
[Assume  $m - M = 5 \log_{10} D_L + 25$ ]
- The total mass of a binary star system (in  $M_\odot$ ) is given by Kepler's law  $M = a^3 / P^2$ , where  $a$  is the mean separation (in A.U.) and  $P$  is the period (in years). The  $\alpha$  Centauri system has a period of  $P = 79.9 \pm 1.0$  years and mean separation  $a = 23.7 \pm 1.0$  A.U. **What is the total mass and error?**

# Fisher matrix

- The **Fisher matrix** is a mathematical technique to propagate the statistical errors in a dataset, to the errors in the model parameters describing the dataset. The matrix is given by:

$$F_{ij} = \sum_k \frac{\partial m_k}{\partial p_i} \frac{1}{\sigma_k^2} \frac{\partial m_k}{\partial p_j}$$

$i, j$  label the model parameters  $p_i$ , so the Fisher matrix dimension is  $N_{par} \times N_{par}$

$k$  labels the  $N$  data points  $d_k$ , so this sum is over  $N$  terms

$\partial m_k / \partial p_i$  is the partial derivative of the model at point  $k$ , with respect to the parameter  $p_i$

$\sigma_k$  is the error in data point  $k$

- [Small print: assumes Gaussian errors and uncorrelated data points.]

# Fisher matrix

$$F_{ij} = \sum_k \frac{\partial m_k}{\partial p_i} \frac{1}{\sigma_k^2} \frac{\partial m_k}{\partial p_j}$$

- Let's evaluate this for the example of **fitting a straight line**,  $y = ax + b$  at  $N$  positions  $x_k$

- There are 2 parameters,  $p_i = (a, b)$

- The model is  $m_k = ax_k + b$ , so  $\frac{\partial m_k}{\partial p_1} = x_k$  and  $\frac{\partial m_k}{\partial p_2} = 1$

- The Fisher matrix is hence:

$$\begin{pmatrix} F_{11} & F_{12} \\ F_{21} & F_{22} \end{pmatrix} = \begin{pmatrix} \sum_k \frac{x_k^2}{\sigma_k^2} & \sum_k \frac{x_k}{\sigma_k^2} \\ \sum_k \frac{x_k}{\sigma_k^2} & \sum_k \frac{1}{\sigma_k^2} \end{pmatrix}$$

# Fisher matrix

- We have  $x_k = (0.5, 1.5, \dots, 9.5)$  and  $\sigma_k = 0.5$ , so we can evaluate the above matrix to  $F = \begin{pmatrix} 1330 & 200 \\ 200 & 40 \end{pmatrix}$

- The **covariance matrix of the parameters is then given by the inverse of the Fisher matrix:**

$$C = F^{-1}$$

$$\begin{aligned} \text{Error in } p_1 &= \sqrt{C_{11}} \\ \text{Error in } p_2 &= \sqrt{C_{22}} \end{aligned}$$

- For our example,  $C = \begin{pmatrix} 0.003 & -0.015 \\ -0.015 & 0.101 \end{pmatrix}$  hence the forecast errors are  $\sigma_a = \sqrt{C_{11}} = 0.05$  and  $\sigma_b = \sqrt{C_{22}} = 0.32$
- *We have propagated the errors theoretically, without needing to perform any re-sampling*

# Monte Carlo simulations

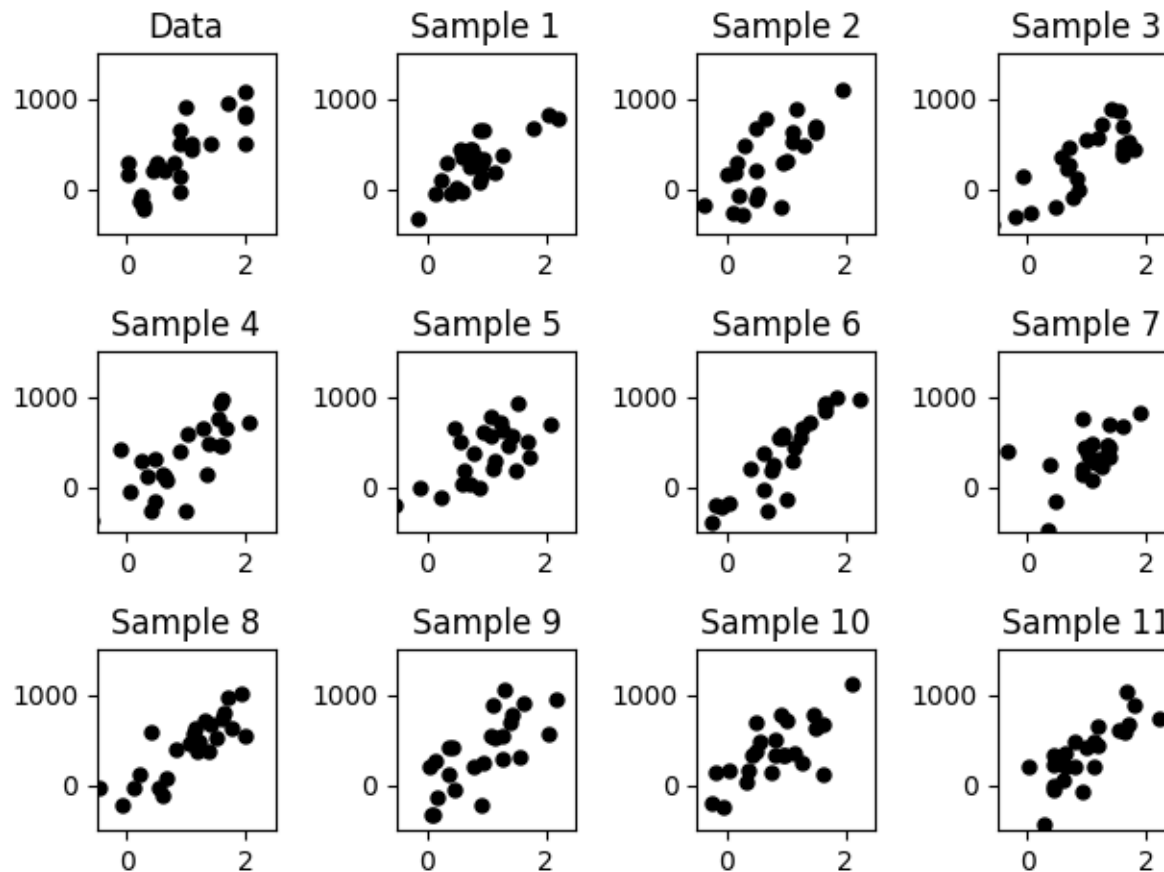
- A **Monte Carlo simulation** is a computer model of an experiment in which many random realizations of the results are created and analysed like the real data
- This allows us to determine the errors in our measurements, as the *standard deviation of the fitted parameters over the realizations*



“many realizations  
of an experiment”

# The Hubble parameter (continued)

- Run a **Monte Carlo simulation of Hubble's distance-redshift investigation**, and hence determine the error in  $H_0$





# Summary

At the end of this class you should be able to ...

- ... understand the definition of an error range
- ... generate errors through re-sampling data using bootstrap or jack-knife approaches
- ... propagate errors in different quantities in linear or non-linear combinations
- ... use Fisher matrices to forecast parameter errors
- ... model errors using Monte Carlo simulations